Long Term Curriculum Plan: YEAR 1

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2		
School Christian Value	Friendship	Love	Responsibility	Courage	Honesty	Respect		
Linked story/quote	Daniel and the Lions		David and Goliath		The Good Samaritan			
British Value (throughout: Mutual Respect and Tolerance)	Demo	cracy	Rule	Rule of Law		al Liberty		
Maths Gateway to Year 2	Compose Read, write and interpret Count forwards and back Recognise common 2D at Compose 2D and 3 Minutes American Minutes American Minutes American Mackwards with who within 20, recalling modular and mackwards and repret	Count within 100, forwards and backwards, starting with any number. Reason about the location of numbers to 20 within the linear number system, including comparing using <> and =. Develop fluency in addition and subtraction facts within 10. Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers. Read, write and interpret equations containing addition, subtraction and equals symbols, and relate additive expressions and equations to real-life contexts. Count forwards and backwards in multiples of 2, 5 and 10, up to 10 multiples, beginning with any multiple, and count forwards and backwards through the odd numbers. Recognise, find and name a half as one of two equal parts of an object, shape or quantity. Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity. Recognise common 2D and 3D shapes presented in different orientations, and know that rectangles, triangles, cuboids and pyramids are not always similar to one another. Compose 2D and 3D shapes from smaller shapes to match an example, including manipulating shapes to place them in particular orientations. Minimum sufficiency within Year 1 Learners should be fluent with counting whole numbers within 100 and backwards with whole numbers up to 20. They should add and subtract within 20, recalling most number bonds within 10, using concrete objects and pictorial representations. Learners are able to: Learners are able to: • count in 2s and 10s. • understand and represent one more and one less than a given number. • recognise simple fractions (halves) • describe and compare different quantities such as length, mass, and • describe and compare different quantities such as length, mass, and						
MATHS Power Maths	Number: Place Number: Addition & S Geometry: 2D Number: Place	Subtraction within 10 & 3D Shapes	Number: Place Value; Measurement: L	Subtraction within 20 Multiples of 2, 5 and 10 ength and Height eight and Volume	and 10 Geometry: Position and directly the state of the s			

Reading Gateway to Year 2

1. Use phonics as a primary approach to readina 2.Recognise graphemes and associated phonemes, blending through words to decode 3.Recognise and read common exception words 4.Listen to texts read aloud, joining in and asking questions 5.Make simple predictions based on what has happened so far 6.Learn familiar stories by heart 7. Participate in discussions about what is read

1. Apply phonics to non-words in reading e.g. alien words 2.Segment words into phoneme frames to identify known GPCs and then blend together 3.Read individual CEW words out of context 4. Join in with predictable phrases, eq

context language "I'll huff and I'll puff ..." 5. Make predictions based on the title to choose from 6. Use story props to support retelling 7.Express likes and dislikes about a retellina text

1.Read a range of decodable texts based on known phonemes 2.Annotate words with sound buttons and lines 3.Read individual CEW words in

4. Join in with recurring literary 5. Choose an appropriate prediction when given two or three possibilities

6. Follow a story map to support a

7. Refer to pictures / diagrams to support opinions

1.Read aloud accurately decodable books that do not require them to use other strategies to work out words

2.Blend across phonemes left to right to read correctly real and alien words

3. Notice similarities / differences between CEW already taught 4. Ask 'what' and 'why' questions

5.Create short improvisations that continue an event / story

linked to the text

7.Initiate discussions from shared reading experiences and have conversations with other pupils

Pupils recognise familiar words in simple texts and use their growing phonic knowledge to support them in decoding unfamiliar words. They express their response to texts read aloud, identifying likes and dislikes. They ask simple questions to further their understanding. Pupils are able to retell familiar stories and make predictions based on what has been read so far.

ENGLISH Phonics	Recap Set 1/2 Sounds	Teach Set 3 Sounds	Alt Graphemes Consonant Sounds	Alt Graphemes Vowel Sounds	Revisit Known GPCs Set 1/2/3 + AGs	Revision & Tailored Intervention
	Sounding sentences aloud	Capital letters	Full stops	Joining words and Joining clauses using 'and'	Question marks	Exclamation marks
ENGLISH Grammar, Punctuation & Spelling	Words containing each of the 40+ phonemes already taught Common exception words: the, a, do, to, today, of, said, says, are, were, was, is, his, has, I, you, your, they, be, he, me, she, we, no, go, so, by, my, here, there, where, love, come, some, one, once, ask, friend, school, put,	The days of the week Adding the endings – ing, –ed and –er to verbs where no change is needed to the root word	Words ending –y (happy) New consonant spellings ph and wh (dolphin/ when) Using k for the /k/ sound (skin) Adding the prefix –un (unhappy, unkind)	Adding -s and -es to words (plural of nouns and the third person singular of verbs e.g dogs, wishes)	Adding –er and –est to adjectives where no change is needed to the root word	-tch (catch) Compound words (football/playground)

Writing Gateway to Year 2	1.Compose sentences orally 2.Write simple sentences 3.Sequence sentences into a short narrative 4.Begin to include appropriate detail for the reader 5.Use capital letters and full stops in their writing 6.Begin to use coordinating conjunctions to link ideas 7.Read what they have written to check it makes sense 8.Use phonics to support their spelling		3.Orally is story if 4.Unders 5.Identify and coordina 7.Identify with interes	ompose a simple sentence with a pronoun, eg 'He is cold' e word cards into a simple sentence retell a familiar event or in chronological order stand simple purpose for writing and recognise a full stop capital letter in print erstand the function of ting conjunctions to join related clauses where supplied sentences ntional errors lose sense segment known and new words	additional detail using 'a cold and frighte 2.Keep track of their sentence while writing rehearsal 3.Add sentences to picture short narrative 4.Discuss what a reader to know 5.Orally rehearse a seriodentify the start / end needed 6.Join two separate (sentences / clauses using so' in an order that means are them 7.Identify where their colores sense when it is reader them 8.Order phonemes to create of words after oral seriodentify the start oral seriodentify the start oral seriodentify where their colores sense when it is reader them	3.Add sentences to pictures to form a short narrative 4.Discuss what a reader might want to know 5.Orally rehearse a sentence and identify the start / end punctuation needed 6.Join two separate (supplied) sentences / clauses using 'and / but / so' in an order that makes sense 7.Identify where their own writing loses sense when it is read aloud to		1.Orally compose a compound sentence and omit the second pronoun eg 'Thomas went to the shop and bought cake' 2.Correctly transcribe the orally rehearsed sentence 4.Make choices relating to content 5.Use full stops and capital letters to demarcate sentences in short narrative of more than one sentence 6.Write sentences using coordinating conjunctions to join related clauses 7.Make corrections to their own sentences so that they make sense	
	with extending and devel	loping writing	g. They rehea	arse their ideas orally prior ion to their writing and use	to writing, drawing on mod	dels from read	ling to help str	ructure and develop their	
ENGLISH Talk for Writing Unit	Writing to Entertain The Colour Monster Funny Bones	Writing to Entertain What the Ladybird Heard How to Hide a Lion		Writing to Inform/Entertain The Incredible Intergalactic Journey Home I am Amelia Earhart / Aviation (Non-Fiction)	Writing to Entertain Little Red Snow White & The Seven Dwarves	King ar	n g to ' Persuade nd King izabeth	Writing to Inform/Entertain Paddington Bears (Non-Fiction) Instruction / Recipes	
RE	What is the B	sible about?		Who is	locus?	What is th	o Torah and	why is it important to	

	Why do people give p	oresents at Christmas?	<u>Is Easter ha</u>	ippy or sad?	Why do Jewish families celebrate Shabbat?		
					What is a church?		
	Being Me in My World	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing Me	
LIFE LEARNING Jigsaw	Feeling special and safe Being part of a class Rights and responsibilities Rewards and feeling proud Consequences Owning the Learning Charter	Similarities and differences Understanding bullying and knowing how to deal with it Making new friends Celebrating the differences in everyone	Setting goals Identifying successes and achievements Learning styles Working well and celebrating achievement with a partner Tackling new challenges Identifying and overcoming obstacles Feelings of success	Keeping myself healthy Healthier lifestyle choices Keeping clean Being safe Medicine safety/safety with household items Road safety Linking health and happiness	Belonging to a family Making friends/being a good friend Physical contact preferences People who help us Qualities as a friend and person Self- acknowledgement Being a good friend to myself Celebrating special relationships	Life cycles – animal and human Changes in me Changes since being a baby Differences between female and male bodies (correct terminology) Linking growing and learning Coping with change Transition	
SCIENCE Working Scientifically - ongoing	Seasons (Throughout) Senses The Human Body	Animals inc Humans	Link to DT Science Experiments Link. – Cars/Transport	Investigation/Scientific Enquiry – 7 Scientist Skills	Plants (Trip – Wisley Gardens)	Materials	
ART & DESIGN ONGOING: Sketchbooks	The Gruffalo Portraits Focus: Drawing Focus: Painting 2D and 3D shapes Animal Collage Focus: Printing Focus: Collage		Natural Sculpture Focus: Sculpture	Purple Mash artwork Focus: Digital Media	Sewing Focus: Textiles	Bear Habitats Focus: Textiles	
Significant Artist	Axel Scheffler/Frank Phillip Stella Picasso		Andy Goldsworthy	Sean Charmatz/ Eric Carle	Alexandra Kehayoglou		
COMPUTING Purple Mash	Unit 1.1: Online Safety & Exploring Purple Mash Unit 1.9: Technology Outside School Unit 1.2: Grouping and Sorting		<u>Unit 1.4: Lego Builders</u> <u>Unit 1.5: Maze Explorers</u> <u>Unit 1.7: Coding</u>		<u>Unit 1.3: Pictograms</u> <u>Unit 1.6: Animated story Books</u> <u>Unit 1.8: Spreadsheets</u>		
D & T Design, Make, Evaluate	Minibeast Cupcakes Focus: Food (Aut 2)	Focus: Food Focus: Structures		Vehicle Cookies Focus: Food (Spr 1)	Sewing Focus: Textiles	Fruit Salad Focus: Food	
GEOGRAPHY			ughout) – Link to Seasor Countries of the UK	ns (& Summer 2)	Countries of the Contrast Local		
HISTORY	Locality Study Toys		Transport		Kings and Queens		
PE Val Sabin units here: Dance	GA <i>l</i> Unit 1 FOCUS on bo	all skills and games	GAMES Unit 2 Throwing and Catching: Aiming games PE – Gymnastics UNIT D - Flight bouncing, jumping and landing		GAMES District Sports Prep Unit 3 – bat/ball skills and games Unit 4 – Developing partner work		
<u>Gymnastics</u>	PE – D	unce	UNIT E - Point	oints and Patches PE – Athletics			

<u>Games</u> <u>Athletics</u>	Unit 1 – linking movement, response to stimuli, observations Unit 2 – repetition, simple rhythmic patterns, independent dance Unit 3 – mood, improvisation, use of language to describe dance Unit 4 – create a story, vary speed,		UNIT F - Rocking and Rolling UNIT G - Wide, Narrow, Curled		Unit 1 – change of speed, underarm throwing, take-off and landing Unit 2 – jumping techniques, running style External Tennis Coaching	
MUSIC	travelling/jumping/tu OURSELVES pitch/vocal/dynamics and tempo/steady beat/pulse	, , , .	MACHINES AND BEATS rhythm and beat /tempo changes/sequences/ dynamics/creating symbol for sound/dance	IN THE GROOVE different styles of music/ interrelated dimensions of music	WATER conducting/dynamic waves/composition/ glissando/instruments/ water/singing at fast tempo/changing the tempo	YOUR IMAGINATION Using the imagination/using interrelated dimensions of music